

**Partial**

<b>COLLABORATORS</b>
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	<i>TITLE :</i> Partial	
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>
WRITTEN BY		August 3, 2022
<i>SIGNATURE</i>		

<b>REVISION HISTORY</b>
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# Chapter 1

## Partial

### 1.1 Index of all Fish files this CD

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This is disk 300 of the freely distributable AMIGA software library.

TACL     An adventure player for games written with The Adventure  
          Construction Language, a commercial computer language.  
          Includes two sample games; one is text-only and the other  
          is text-graphic. Binary only, plus the TACL source code  
          that was used to write the graphic adventure.  
          Author: Kevin Kelm and Rhett Rodewald  
          game/role/TACL.lha             Readme

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This is disk 301 of the freely distributable AMIGA software library.

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This is disk 302 of the freely distributable AMIGA software library.

MiscUtils Some small sound and screen hacks. Includes source in C.  
          Author: Jorrit Tyberghein  
          game/gag/MiscUtils.lha         Readme

RollOn    A "Soko-Ban" like shareware game, submitted by the author.  
          Includes both English and German versions, a level editor,  
          and digitized sounds. This is version 1.1, binary only.  
          Author: Tobias Eckert  
          game/think/RollOn.lha         Readme

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This is disk 303 of the freely distributable AMIGA software library.

Rocket    Another program in the long tradition of screen hacks.

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This one zeroes in on your mouse pointer. Binary only.  
Author: Lars Clausen  
game/gag/Rocket.lha                      Readme

SnowFall Another program in the long tradition of screen hacks for  
the amiga. Watch the snow fall, get blown around by the  
wind, and collect in realistic heaps. Includes source.  
Author: Lars Clausen  
game/gag/SnowFall.lha                    Readme

=====  
This is disk 304 of the freely distributable AMIGA software library.

Lines A color line pattern generator, adapted from Mackie.  
Version 1.1, includes source.  
Author: Joel Swank  
game/wb/Lines.lha                        Readme

=====  
This is disk 305 of the freely distributable AMIGA software library.

Reversi Plays the classical reversi game on an 8 x 8 square field.  
Version 2.0, an update to version 1.2 on disk 245. Includes  
source in assembly language.  
Author: Marc Fischlin  
game/board/Reversi.lha                  Readme

=====  
This is disk 306 of the freely distributable AMIGA software library.

Life A new version of Tomas's Life game. This version includes  
a new torus option, an option to perform calculations with  
the processor rather than the blitter, and a couple of  
other minor changes. This is an update to the version on  
disk 131, includes source.  
Author: Tomas Rokicki  
game/misc/Life.lzh                       Readme

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This is disk 307 of the freely distributable AMIGA software library.

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This is disk 308 of the freely distributable AMIGA software library.  
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This is disk 309 of the freely distributable AMIGA software library.

Csh Version 4.00a of a csh like shell derived from Matt Dillon's shell, version 2.07. This is an update to version 3.03a on disk 223. Changes include ARP pattern matching, improved search command, some new commands like 'basename', some new options, bug fixes, and an ARexx port. Includes source.  
Author: Matt Dillon, Steve Drew, Carlo Borreo, Cesare Dieni  
util/shell/csh540.lha                      Readme

## 1.2 Index of all Fish files this CD

=====  
This is disk 310 of the freely distributable AMIGA software library.  
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This is disk 311 of the freely distributable AMIGA software library.

CRobots A game based on computer programming. Unlike arcade type games which require human input controlling some object, all strategy in CRobots is condensed into a C language program that you design and write, to control a robot whose mission is to seek out, track, and destroy other robots, each running different programs. All robots are equally equipped, and up to four may compete at once. Version 2.1w, binary only, source available from author.  
Author: Tom Poindexter, Amiga version by David Wright  
game/misc/CRobots.lha                      Readme

PKAZip The PKWare ZIP tool for the Amiga. Provides functions to create, examine, extract, test, modify, display, and print files which are in the ZIP compressed format. Uses a full Intuition interface with no CLI support. Version 01.00, binary only.  
Author: PKWARE Inc, Amiga version by Dennis Hoffman  
util/arc/PKAZip.lha                      Readme

=====  
This is disk 312 of the freely distributable AMIGA software library.

ChinaChallenge A game similar to Shanghai or Mahjong. The goal is to remove all parts of the pile, the so called Dragon, step by step. This dragon is composed of 120 different game pieces. You can always find four pieces displaying the same picture or chinese symbols. Binary only.  
Author: Dirk Hoffmann  
game/think/ChinaChallenge.lha            Readme

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This is disk 313 of the freely distributable AMIGA software library.

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This is disk 314 of the freely distributable AMIGA software library.

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This is disk 315 of the freely distributable AMIGA software library.

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This is disk 316 of the freely distributable AMIGA software library.

Life Another version of Tomas's Life game. Includes a torus option, an option to perform calculations with the processor rather than the blitter, and more. This is version 5.0, an update to the version on disk 306, and is about 15% faster. Includes source.  
Author: Tomas Rokicki  
game/misc/Life.lzh Readme

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This is disk 317 of the freely distributable AMIGA software library.

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This is disk 318 of the freely distributable AMIGA software library.

PKAZip The PKWare ZIP tool for the Amiga. Provides functions to create, examine, extract, test, modify, display, and print files which are in the ZIP compressed format. Uses a full Intuition interface with no CLI support. This is version 1.01, an update to version 1.00 on disk 311. Binary only.  
Author: PKWARE Inc, Amiga version by Dennis Hoffman  
util/arc/PKAZip.lha Readme

Xoper Very comprehensive program to monitor and control system activity. Monitor cpu, memory usage, ports, interrupts, devices. Close windows, screens, show loaded fonts or last Guru code number. Clean up memory, flush unused libraries, devices, fonts. etc. and a whole bunch more! Spawns its own process. A very handy background task to have loaded. This is version 2.2, an update to version 2.0 on disk 274. Changes include mostly bug fixes and some minor enhancements. Assembly source included.  
Author: Werner Gunther  
util/moni/xoper25.lha Readme

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This is disk 319 of the freely distributable AMIGA software library.

### 1.3 Index of all Fish files this CD

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This is disk 320 of the freely distributable AMIGA software library.

AmiOmega Amiga port of the Omega game. Omega is similar to hack or rogue, but is much more complex. There is a city, several towns, a wilderness, lots of dungeons, a multitude of monsters, lots of spells, magic items, etc. There are several quests to complete. All in all, it is an excellent game. Requires 1Mb or more of memory. Amiga version 1.0, binary only.

Author: Laurence Brothers, Amiga port by Rick Golembiewski  
game/misc/AmiOmega.lha            Readme

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This is disk 321 of the freely distributable AMIGA software library.

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This is disk 325 of the freely distributable AMIGA software library.

DClock    A "Dumb Clock" utility that displays the date and time in the Workbench screen title bar. Uses only about 2 percent of the CPU time and about 10Kb of memory. Also has an alarm clock feature and audible beep for programs that call DisplayBeep. This is version 1.12, an update to version 1.5 on disk 298, with many enhancements and a few bug fixes. Includes source.

Author: Olaf Barthel

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util/time/DClock15.lha      Readme

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This is disk 326 of the freely distributable AMIGA software library.  
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This is disk 327 of the freely distributable AMIGA software library.

MM     An implementation of the game Mastermind. In this game  
you must try to guess a color combination which the amiga  
sets via a random generator. There are 6 colors which can  
be set in any combination. Includes source.  
Author: Dietmar Jansen  
pix/misc/MM\_Preview.lha      Readme

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This is disk 328 of the freely distributable AMIGA software library.  
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This is disk 329 of the freely distributable AMIGA software library.

CPU    Two programs, one in C and one in assembler, which  
check for CPU type. This version can detect 68000,  
68010, 68020, and 68881 processors. Includes source.  
Author: Ethan Dicks, based on WhatCPU by Dave Haynie  
game/gag/CPU.lha              Readme

## 1.4 Index of all Fish files this CD

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This is disk 330 of the freely distributable AMIGA software library.

Mostra    A very versatile program to display IFF ILBM files.  
Features realtime unpacking scroll, smart analysis of any  
IFF file, total control over display modes, simple  
slideshow processing, pattern matching, and a dozen other  
options. Only 14K. This is version 1.0, an upgrade to  
the Show program on disk 323, and adds SHAM, double  
buffering, faster decompression, color cycling, TeXdocs,  
startup files for easy customizing, and complete WorkBench  
support through ToolTypes and Style icons. Binary only.  
Author: Sebastiano Vigna  
gfx/show/Mostra2V15.lha      Readme

Palette    A tool which allows you to change another program's  
custom screen colors. This is version 1.1, an update

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to the version on disk 55. New features include checks for WorkBench startups, checks for HAM, Half Brite, or more than five bitplanes, and more graceful exits. Includes source in assembly.  
Author: Randy Jouett, CJ Fruge, Carolyn Scheppner, Charlie Heath  
dev/obero/Palette.lha           Readme

=====  
This is disk 331 of the freely distributable AMIGA software library.

CRobots    A game based on computer programming. Unlike arcade type games which require human input controlling some object, all strategy in CRobots is condensed into a C language program that you design and write, to control a robot whose mission is to seek out, track, and destroy other robots, each running different programs. All robots are equally equipped, and up to four may compete at once. This is version 2.2w, an update to version 2.1w on disk 311. Binary only, source available from author.  
Author: Tom Poindexter, Amiga version by David Wright  
game/misc/CRobots.lha           Readme

Csh        Version 4.01a of a csh like shell derived from Matt Dillon's shell, version 2.07. This is an update to version 4.00a on disk 309. Changes include mostly bug fixes and corrections. Includes source.  
Author: Matt Dillon, Steve Drew, Carlo Borreo, Cesare Dieni  
util/shell/csh540.lha           Readme

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This is disk 332 of the freely distributable AMIGA software library.

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This is disk 334 of the freely distributable AMIGA software library.

PPShow    A "show" program for normal IFF ILBM files or ILBM files crunched with PowerPacker. The decrunching is done automatically as the file is read. Version 1.0, binary only.  
Author: Nico Francois  
gfx/show/PPShow40.lha           Readme

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This is disk 335 of the freely distributable AMIGA software library.  
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BoingDemo Demo version of a neat game due for release in March 1990.  
It is fully functional but the play time is limited to  
five minutes per play. Version 0.30, binary only.  
Author: Kevin Kelm, Alternate Realities  
game/demo/BoingDemo.lha       Readme

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This is disk 336 of the freely distributable AMIGA software library.

MiniBlast A shoot'em up game which runs just fine in a multitasking  
environment. At last you can enjoy a satisfying megablast  
while you are writing a boring essay. Shoot anything that  
moves, and if it doesn't move, shoot it anyway. This is  
version 1.00, binary only.  
Author: Anders Bjerin  
game/shoot/MiniBlast.lha       Readme

Sys A game built on the addictive game PONGO but with several  
added features. You have been assigned the demanding task  
of cleaning viruses from your SYSOP's hard disk. To kill  
a virus, you simply kick a disk at it. There are fifty  
different levels, and on each level, the speed will increase  
and the viruses will be smarter and start to hunt you.  
Version 2.10, binary only.  
Author: Anders Bjerin  
game/jump/sys.lha               Readme

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This is disk 337 of the freely distributable AMIGA software library.

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This is disk 339 of the freely distributable AMIGA software library.

PCQ A freely redistributable, self compiling, Pascal compiler  
for the Amiga. The only major feature of Pascal that  
is not implemented is sets. This is version 1.1c, an  
update to version 1.0 on disk 183. It is much enhanced  
and about four times faster. Includes the compiler source  
and example programs.  
Author: Patrick Quaid  
dev/misc/PCQ\_Incl3v1.lha       Readme

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## 1.5 Index of all Fish files this CD

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This is disk 340 of the freely distributable AMIGA software library.

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This is disk 343 of the freely distributable AMIGA software library.

SnakePit A simple, yet addictive game in which you must get the snake (you) off of the screen. There are, however, some rough spots and some obstacles that may need to be overcome. An excellent example of a game that is as system friendly as possible. Includes source.

Author: Michael Sinz  
game/wb/SnakePit.lha           Readme

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This is disk 344 of the freely distributable AMIGA software library.

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This is disk 345 of the freely distributable AMIGA software library.

CRobots A game based on computer programming. Unlike arcade type games which require human input controlling some object, all strategy in CRobots is condensed into a C language program that you design and write, to control a robot whose mission is to seek out, track, and destroy other robots, each running different programs. All robots are equally equipped, and up to four may compete at once. This is version 2.3w, an update to version 2.2w on disk 331. Binary only, source available from author.

Author: Tom Poindexter, Amiga version by David Wright  
game/misc/CRobots.lha           Readme

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This is disk 346 of the freely distributable AMIGA software library.

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FME Patch to AllocMem() to allow badly designed programs which request fast mem without necessity to be run on 512k machines. Includes source in assembler.  
Author: Holger Lubitz  
game/shoot/Fme.lha Readme

=====  
This is disk 347 of the freely distributable AMIGA software library.

Cursor A 3-pass BASIC Compiler for BASIC programs written in AmigaBASIC, does not yet support all of the BASIC commands but is able to compile itself. This is version 1.0, includes source.  
Author: Jurgen Forster  
dev/basic/Cursor.lha Readme

Drip Drip is an arcade style game with 15 floors (levels). You must move along the pipes of each floor and rust them to advance to the next level. Every 3 floors completed will entitle you to a bonus round where extra drips can be won. An extra drip will also be awarded for every 10,000 points. Binary only.  
Author: Art Skiles  
game/misc/Drip.lha Readme

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This is disk 348 of the freely distributable AMIGA software library.

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## 1.6 Index of all Fish files this CD

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This is disk 350 of the freely distributable AMIGA software library.

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This is disk 354 of the freely distributable AMIGA software library.

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This is disk 355 of the freely distributable AMIGA software library.

Berserker A viruskiller which checks for certain conditions indicating possible virus infection. Different from other programs of this kind, Berserker does not rely on checksums only, it will also check the possible virus behind the altered checksum. Therefore even new viruses with old infection methods can be traced and resident tools are not touched. Includes source in assembly language.

Author: Ralf Thanner  
game/shoot/Berserker.lha      Readme

=====  
This is disk 356 of the freely distributable AMIGA software library.

AlgoRhythms An algorithmic composition program that improvises music over a MIDI interface connected to the serial port. A MIDI interface and synthesizer are needed. The music does not have a strong pulse, and does not repeat motifs or melodies, but can be very pretty. Version 1.0 with source in C, and sample data files.

Author: Thomas E. Janzen  
mus/edit/AlgoRhythms.lha      Readme

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This is disk 357 of the freely distributable AMIGA software library.

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This is disk 358 of the freely distributable AMIGA software library.

Blob Another screen hack. Makes red drops of slime flow down your screen. Version 1.1, includes source in C.

Author: Guido Wegener  
game/gag/Blob.lha              Readme

Pipeline A game like the commercial game 'Pipe dream' (Pipe mania). Needs a joystick and PAL display. High scores are saved to disk. Version 1.0, includes source.

Author: Andre Wichmann.

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comm/bbs/Pipeline.lha           Readme

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This is disk 359 of the freely distributable AMIGA software library.

## 1.7 Index of all Fish files this CD

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This is disk 360 of the freely distributable AMIGA software library.

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This is disk 361 of the freely distributable AMIGA software library.

Turn     An interesting board game with the simplicity of checkers  
          yet requiring the "move-lookahead" of a good chess player.  
Binary only.  
Author: Peter Handel  
game/board/Turn.lha           Readme

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This is disk 362 of the freely distributable AMIGA software library.

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This is disk 363 of the freely distributable AMIGA software library.

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This is disk 365 of the freely distributable AMIGA software library.

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This is disk 366 of the freely distributable AMIGA software library.

3DTicTacToe A three-dimensional "four-in-a-row" version of TicTacToe,  
          human against computer. Version 1.2, binary only.  
Author: Ron Charlton  
game/misc/3DTicTacToe.lha    Readme

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This is disk 367 of the freely distributable AMIGA software library.

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This is disk 368 of the freely distributable AMIGA software library.

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This is disk 369 of the freely distributable AMIGA software library.

### 1.8 Index of all Fish files this CD

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This is disk 370 of the freely distributable AMIGA software library.

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This is disk 371 of the freely distributable AMIGA software library.

PPShow A "show" program for normal IFF ILBM files or ILBM files  
crunched with PowerPacker. The decrunching is done auto-  
matically as the file is read. Version 1.2, update to  
version on disk number 334, binary only.  
Author: Nico François  
gfx/show/PPShow40.lha            Readme

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This is disk 372 of the freely distributable AMIGA software library.

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This is disk 376 of the freely distributable AMIGA software library.

Matrix Solves systems of linear equations. Includes both PAL and NTSC versions. Version 1.00, includes source.  
Author: Rudiger Dreier  
misc/math/matrix25.lha Readme

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This is disk 377 of the freely distributable AMIGA software library.

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This is disk 378 of the freely distributable AMIGA software library.

MuchMore Another program like "more", "less", "pg", etc. This one uses its own screen to show the text using a slow scroll. Includes built-in help, commands to search for text, and commands to print the text. Works with PAL or NTSC, in normal or overscan modes. Supports 4 color text in bold, italic, underlined, or inverse fonts. Version 2.7, this is an update to version 2.5 from disk 253. Includes source in Oberon and assembly code.  
Author: Fridtjof Siebert  
text/show/muchmore45.lha Readme

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This is disk 379 of the freely distributable AMIGA software library.

## 1.9 Index of all Fish files this CD

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This is disk 380 of the freely distributable AMIGA software library.

Oberon A freely distributable demo version of a powerful Oberon compiler. Oberon is a modern, object oriented language developed by Prof. Dr. Niklaus Wirth of ETH Zürich in Switzerland as a successor to Modula-2. This single pass compiler creates standard Amiga object files, uses a large variety of optimizations to create fast code, supports writing of reentrant programs, allows you to call code from other languages like C and Assembler, etc. The package includes the compiler, an editor, a link utility, a program to display compilation errors and some demo programs. Version 1.16, binary only.  
Author: Fridtjof Siebert  
game/think/Oberon\_Mines.lha Readme

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This is disk 381 of the freely distributable AMIGA software library.

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This is disk 386 of the freely distributable AMIGA software library.

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This is disk 387 of the freely distributable AMIGA software library.

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This is disk 388 of the freely distributable AMIGA software library.

DClock     A "Dumb Clock" utility that displays the date and time  
          in the Workbench screen title bar. This is version 1.27,  
          an update version 1.12 disk number 325. Many more useful  
          enhancements/bug fixes, including an ARexx interface.  
          Includes source.  
          Author: Olaf Barthel  
          util/time/DClock15.lha            Readme

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This is disk 389 of the freely distributable AMIGA software library.

Plot       A 3-D function plotting program with provisions for  
          coordinate translation on both axes, parametric equations,  
          and standardized notation of the pow function (x^y -- which  
          now works as specified.). This is version 5.1, an update  
          to version 4.1 on disk 175, with some enhancements and bug  
          fixes. Binary only.

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Author: Terry Gintz  
text/print/Plot\_Handler.lha Readme

## 1.10 Index of all Fish files this CD

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This is disk 390 of the freely distributable AMIGA software library.

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This is disk 391 of the freely distributable AMIGA software library.

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This is disk 392 of the freely distributable AMIGA software library.

Spades Amiga'ized version of the popular card game. This is  
a single player version, where you play one hand and  
the computer plays your partner and also your two  
opponents. Version 1.1, includes source.

Author: Greg Stelmack  
game/board/Spades.lha Readme

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This is disk 393 of the freely distributable AMIGA software library.

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This is disk 396 of the freely distributable AMIGA software library.

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This is disk 397 of the freely distributable AMIGA software library.

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This is disk 398 of the freely distributable AMIGA software library.

DClock A "Dumb Clock" utility that displays the date and time  
in the Workbench screen title bar. Includes an ARexx  
interface. This is version 1.29, an update to version  
1.27 on disk 388. Includes source.

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Author: Olaf Barthel  
util/time/DClock15.lha      Readme

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This is disk 399 of the freely distributable AMIGA software library.